

Design Assignment Rubric (5% of final grade)

Introduction (20%)

- Details on system structure, interactions, and issues
- Acronyms & definitions

Design Considerations (20%):

- Assumptions & dependencies
- Constraints
- System requirements

Architectural (High Level) Design (20%):

- Component description overview at a *high level*
- Reasoning for architecture choices
- Component interactions (with UML diagram)

Low Level Design (20%):

- Proper notation for all diagrams
- Class, Sequence and Component diagram

User Interface Design (20%):

- Screen mocks with placement of all major visual elements